



NBA 2K17

General Settings

- Game Mode: Vs (Online Rosters)
- Difficulty: Hall of Fame
- Game Style: *Default*
- Quarter Length: 5 minutes

Teams

- Only current NBA league teams and rosters are allowed (ex: no All-Star, Legends, Womens, celebrity, mascot, or international teams may be used)

Games

- No warm-up or practice Games are permitted once the first tournament match has begun.
- Players may not use any custom players or teams for this competition.

Pausing

- Players may only use a pause for a max of 1 min.
- Players may only pause on a dead ball, or during a timeout.
- When a player is shooting a free throw, the player on defense (not shooting the free throw) cannot pause the game until their team gets the rebound off of the free throw.

Abusing In-Game Mechanics

- Abusing in-game mechanics will result in the loss of that game.

Lack of Cooperation

- Failing to comply with Support Staff's directions and/or requests may result in the forfeit of the round(s), a map, or the entire match.

NOTE

Participation in this competition constitutes entrant's full and unconditional agreement to these Rules, the Official Rules on the General Information Page, and Staff decisions, which are final and binding in all matters related to this tournament. The Tournament Director may change these rules as needed. Rule changes will be posted and communicated to competitors. The Tournament Director has final say in any and all disputes.